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Subject: the obliskes

Posted by [Anonymous](#) on Sat, 06 Apr 2002 13:54:00 GMT

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the oblisk is too powerfull it needs like a shorter range or something...and the turrens ne to be like gun emplacements or something...one more thing... iv noticed when dong a GDI tank rush the oblisk power varys...like one time i was driving a mammoth tank and this other guy was draving a med tank and the oblisk shot the med tank,took out his shelds,and the oblisk killed me one HIT!!! like WW needs to stop puting a random power in certain defense structures.

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