
Subject: How could a Construction Yard work on newer maps? (also an
Posted by [Anonymous](#) on Sun, 07 Apr 2002 13:19:00 GMT

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I like the idea of being able to restore destroyed buildings for lots of cash with a conyard. How about a com center, like if you get in it you can hear the enemy's chat{just a thought, feel free to expand on this idea} I just feel that with the c&c copyright behind it this game could become so vast that it would be almost exactly like a normal c&c game.
