
Subject: Pros/Cons of booby-trapping your rush vehicle
Posted by [Anonymous](#) on Mon, 08 Apr 2002 16:34:00 GMT

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Why dont you take a rider --(NOTE - let the pax jump first -- if the driver jumps - the pax cant do anything for a period of time - anyone else notice this?)They run in - plant - while your covering -then they run out - you hop out and they hop in to cover you.you run in and the building goes boom.ProsYou Kill defenders trying to get in building.You Dont give up a ride.You have a ride to the next building or back to base.Cons you might lose the ride -- but your still alive to run in.
*hmm - seems like a pro*thats about all i see....
