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Subject: Strategy for GDI on city.

Posted by [Anonymous](#) on Wed, 10 Apr 2002 08:13:00 GMT

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This tactic doesn't work so well in good sized games (24, 32 player). You'd be lucky to even make it halfway to the enemy base with Sydney before being attacked by a few enemy troops. Usually, there are too many enemies wandering around their base to be able to sneak up to anything without being seen. Snipers will also ruin your day very quickly and there are usually several in large games. For small games, that tactic would probably work very well.

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