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Subject: Worthless units

Posted by [Anonymous](#) on Tue, 09 Apr 2002 21:07:00 GMT

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quote:Originally posted by destruyax:Damm1t, I wish Stealth Tanks and Mammoths could be set to cost 3000 credits so frigging TWINKS don't buy them. I also wish anyone buying a beacon in the last 2 minutes of any game should just get automatically killed out of sheer spite on the game's part.<maniacal rant ON>OOOOOOO, LOOKIT MY PRETTY STEALTH TANK, SUCH A FUNNY AND SILLY NOISE IT MAKES, TOO, HAHA - OOPS - WELL, I JUST GAVE THE OTHER TEAM 300 POINTS FOR THE TANK AND ANOTHER 200 FOR THE SAKURA I BOUGHT BUT OH WELL, LEMME BUY TEN MORE OVER THE COURSE OF THE ENTIRE 30 MINUTE GAME! WOW, WHY ARE WE LOSING? MAYBE I SHOULD PLANT A BEACON IN THE REMAINING 30 SECONDS IN THE HOPES THE FABRIC OF TIME AND SPACE WILL WARP MAKING IT DETONATE IN TEN SECONDS INSTEAD OF FIFTY? WELL OH SH1T WE LOST, BUT I GET TO BE A DUMBA\*\* NEXT GAME TOO, YAY! WHAT FUN!<maniacal rant OFF>f'in n00bs. They're gonna give me an ulcer.I must disagre... Stealth Tank are VERRY POWERFULL, If you only know how to use them... Sure, a n00b going alone in the battlefeild with a stealth tank is an easy target... But try and take me when im in one... Quite harder, you'll see...

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