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Subject: Point system tweaks (help me out on this)  
Posted by [Anonymous](#) on Fri, 12 Apr 2002 21:33:00 GMT  
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as far as snipers and points are concerned, it's a 2 edged sword. on the one hand, it does seem a bit unfair as to their low point total for providing an invaluable service to the team. they help clear the way for your team to attack without worrying too much about the gauntlet of mobius's/raveshaws/sydneys/gunners, etc. but on the other hand, if they got more points, then the game would degrade into a sniper war. one which i would not fair well. lol..in any case, i would just remind the players that this is c&c mode(i know, i already said that), and destruction of the enemy base is THE mission! in real war, if you are given an order to destroy a facility, i doubt your superior would promote you for failing, but replying "yah, but look at all the tanks and enemy soldiers i killed!".. lol...[ April 12, 2002: Message edited by: zukkov ]

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