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Subject: Obelisk / AGT / turret damage

Posted by [Anonymous](#) on Wed, 10 Apr 2002 18:43:00 GMT

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quote: The oblisk does 600 points of damage per charge. If it hit an infantry with 100 health, it will strike him and 500 units of damage left to hit something else with. But it does a maximum of 300 damage per hit though.

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