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Subject: Obelisk / AGT / turret damage

Posted by [Anonymous](#) on Fri, 12 Apr 2002 08:33:00 GMT

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I think the AGT does around 80 damage per rocket, almost 100 if you add the machine gun fire. The Obelisk does 300. I think the turrets do the same damage as the AGT or half as much. Either way, the turrets are almost useless and the AGT should be called the "Advanced Infantry Stopper" because thats the only thing it will kill

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