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Subject: Obelisk / AGT / turret damage

Posted by [Anonymous](#) on Fri, 12 Apr 2002 15:12:00 GMT

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The AGTs and the turrets are much better than them in C&C:TD. But the OGTs are less powerful. It does 300 damage on my APC and made it have half-life. But in TD, it can make my APCs' health be red!

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