Subject: Ravshaw/sydney solutions
Posted by Anonymous on Fri, 12 Apr 2002 09:57:00 GMT
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quote:Originally posted by Tycoon37:On Field today a friend of mine put prox mines all over me. We went into the tunnels and like 3 GDI soldiers ran around the corner and I blew them up (like a suicide bomber   ! I died, but got my friend 3 kills and 75 points or something   [April 11, 2002: Message edited by: Tycoon37][April 11, 2002: Message edited by: Tycoon37]Hehe ive wanted to try that with a willing test gerbil with remote c4 and a collection of enemy units. While in a private game a friend of mine and I got so much c4 on him he looked like a blob of gray matter just rolling on the ground. Of course we were also ramping off the tunnel in Hourglass with sedans also. Speaking of Sedans anyone know of some good maps to do tricks like ramping and such that isnt quite lame? Ive had fun on some slow servers on city cause that figure 8 road is fun to have races on when you blow up the defenses. Suprisingly the sedan/pickup can get REALLY fast as long as you turn as little as possible. I wonder if thats how fast aircraft are gonna be or less so???