Subject: Early Nod Buggy Rush: The RIGHT Way To Do It On City
Posted by Anonymous on Sat, 13 Apr 2002 13:04:00 GMT
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I havent tested this alot --but if you alternate your fire between two buildings - shoot a - then shoot b - then return to a - etc.. - EVA never says a thing and the buildings go boom....Since EVA doesnt say anything - the other side isnt aware that the buildings are going down.i did this in a couple of games - but it could be lag -anyone else seen/heard this?[April 13, 2002: Message edited by: StoneRook]