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Subject: Is PT beaconing unfair?

Posted by [Anonymous](#) on Sat, 13 Apr 2002 05:48:00 GMT

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Unfair in favour of GDI? Bwahaha, good one. The game is very balanced, with a slight advantage for Nod - they have easier rushes for levels with defense, and for levels without they have stealth. GDI just have lots of armor. Anyway, on Islands, GDI is able to pound on the Hand - so what? For every two gunners or every MRLS, a single Technician can keep up with repairs. Besides, Nod can hit the GDI weapons factory from their base so it evens out.

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