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Subject: Three examples of plain idiotic or n00b behavior  
Posted by [Anonymous](#) on Sat, 13 Apr 2002 17:37:00 GMT  
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A lot of times, laddered or not laddered, people don't really work in a team or act as one. I'll give you three examples. 1. Laddered, Hourglass. We had already destroyed 1-2 buildings (forgot which) but somehow we lost our AGT, then pretty much most of the rest. IT IS NOT POSSIBLE UNLESS WE DIDN'T WORK AS A TEAM! Also, people were rushing into enemy base with a mammoth tank, GETTING OUT and doing something. Idiots. 2. Nonladdered, Fields. I had a plan, they don't listen. They just rush in with infantry at the back entrance with no team (cause some times the back-infantry-rush work if there is a large amount of people) and refuse to defend the base. 3. Nonladdered, Under. People prefer to rush with a APC, but didn't get more ppl OR buy a hotwire/technician. During that time, we won, but we could have done it within a shorter time. All we needed to do was pound ALL our Guneer rocket launchers (grenades CAN do, but weaker) into the power plant via the back entrance.

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