
Subject: New instant message thingies that should be put in

Posted by [Anonymous](#) on Mon, 15 Apr 2002 17:05:00 GMT

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A quick and dirty way for Nod to win if there are 7 people (at least) on your team, get 3 people to buy Flame Tanks, and everyone else get Mobile Artillery. Everything get on top of hill, Flame Tanks rush the AGT, then Mobile Artillery crests the hill and wreaks havoc. Once AGT is dead, remaining flame tanks can wreak havoc among the scrambling GDI infantry. The first building you should attack after AGT, though, is the Weapons Factory, so GDI cant get any tanks to fight your forces. Also, a sniper always helps. [April 15, 2002: Message edited by: Corsair_734]
