Posted by Anonymous on Tue, 16 Apr 2002 08:14:00 GMT

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Well, Actually, a dedicated server is a server (D'uh!) that is created on a comp, on wich the host doesnt play. He does'nt even sees what's going on (graphic, but I think he can read all the messages with the server console) that way, All the CPU is used to run the server, and no CPU is spent for graphics. This makes the server more stable...