
Subject: Some complaints on the new patch

Posted by [Anonymous](#) on Wed, 17 Apr 2002 16:35:00 GMT

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Posted in another thread:I'm not going to crap in this thread, but I am gonna offer some things I don't particularly like about the new patch:1) lag spikes are more plentiful and much more severe than those encountered with 1.015.2) flying units seem to bring on said extreme lag spikes - especially when grouped.3) *personally*, every time I've played on Walls_Flying or City_Flying, that's all people do, which is why I'm glad they're not on every map.4) C AND SPACEBAR? I want it to be able to use my thumb and right mouse button to descend and ascend...but there's no way of setting that in "controls." If anyone knows how to change this, PLEASE let me know. Quite frankly, I think WW put out the patch too soon. They should have just released one a while back as 1.20 or something and just fix the gripes about the harvesters and whatnot while waiting to perfect the air units. The ramps and platforms make excellent sniper posts. All I know is that the patch I was waiting for just made the levels that were hampered by harvester retardation a little bit more playable. The only fun I have with flying units is shooting the d*mned twink m'fers down. The only way I'd EVER try a hot zone insertion in a transport helo with the lag I've encountered is DRUNK. VERY DRUNK.
