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Subject: Mine max MUST be Increased!

Posted by [Anonymous](#) on Fri, 19 Apr 2002 11:00:00 GMT

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People say this all the time, but its absolutly needed. 60 mines per team would be more than enough! With these superstructures now added, it is completely impossible to disarm a beacon if its set and the person knows how to defend it. Its also imposible to mine all the dorrs of the base to prevent the old technician rush, AND and superstructures to prevent beacon rushes. They absoltuly need to increase the mines. Even if the enemy has a large force of hotwires and choppers, I still defend it easily. There's a spot on the Factory I always place it, and they never find it =P.

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