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Subject: nice places for a beacon on flying maps

Posted by [Anonymous](#) on Sat, 20 Apr 2002 13:37:00 GMT

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This spots a little risky, but can pay off (this is Nod only)1) Get on the very top of the weapons factory.2) Start walking in the direction of your own base.3) Stop when you get onto the slanted section.4) You'll start to fall off the building, but if you try running back towards it you should fall onto a little ledge, partway up the building.5) The advantages to this spot are: a) People never look there, b) lots of people will probably run too fast off the building trying to reach the ledge, and c) it has really easy access to sniper/rocket cover.

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