
Subject: need more players on the t&s forum server!
Posted by [Anonymous](#) on Sat, 20 Apr 2002 23:51:00 GMT
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quote:Originally posted by zukkov:good deal powerhouse! looking forward to seeing you on the server. i notice your sig says team tactic specialist. that makes me think of something. i'd like to try having say 2 minutes at the beginning of the game where players for each side could discuss strategies for the game. that means there would be a moritorium on doing anything except chat for the first 2 minutes. i could post a message of the day for players just joining so they would know what to expect. what do you guys think about that? let me know...Well, me and my clanmembers usually use a 30 sec to make up a plan at the beginning of each game... The idea of a two minute session is really great, and I love it!!!! The only problem is that this could prevent some early free soldier rush (after 2 min, already 240 +if harvey back 300) And other tactics I use REALLY early in the game. Maybe a single minute would be great though... We can usually set whos offence, whos defence and the first attack plan in one minute...and while we gather the money, we can precise all the stuff. but I think we should give it a try. the more the team is organised, the faster the plan is setted. But definitely, let's give it a try, and ajust things as they goes! If someone could create a mod preventing all movement, buying and cash increase for a certain amount of time at the beginning of the game, that would be exactly what we need!
