
Subject: Please Read! Best Flame Rush Stoppage
Posted by [Anonymous](#) on Sun, 21 Apr 2002 09:27:00 GMT
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The other day I was playing on Hourglass and our warfac got destroyed eary on. Now without the ability to build tanks I thought to myself "self... this should be an asswhopin" but to my surprize we won. Everyone started talking about the Famous Flamer rush on that map. The mines started coming out and every rush went down... We ended up winning on points. Now I don't know if it was sheer luck or just good teamwork. Has anyone noticed that on the smaller maps like Field and Hourglass if a War Fac gets destroyed early it's hard to defeat GDI forces? All I want to say is good job team on the game!!!
