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Subject: Please Read! Best Flame Rush Stoppage  
Posted by [Anonymous](#) on Sun, 21 Apr 2002 15:13:00 GMT  
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Also, on maps with base defenses, infantry classes seem to act as base defenders, while vehicles go on the offensive. If your team takes out the barracks/HoN after the airstrip, then everyone will already be a defensive character, but if you take out the barracks/HoN first, everyone will attempt to go on offensive, and the base is really easy to destroy then.

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