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Subject: Another one of my patented "New Ideas" posts  
Posted by [Anonymous](#) on Mon, 22 Apr 2002 18:09:00 GMT  
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All those ideas would make tanks useless for a single person to handle and that's not what most of us want in Renegade. We want to fire up a game and run around having some fun. If we wanted any kind of realism we'd be playing OFP or something. From a gameplay perspective, most of your suggestions are completely off the mark.

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