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Subject: Almost instinctive teamplaying

Posted by [Anonymous](#) on Tue, 23 Apr 2002 09:20:00 GMT

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There are a lot of ways to play as team without word or only with few words. Not rare strats, or super tips, common sense is the key here :At the very start of a game===== On most tower defended maps : attack the harvester. Everyone should do that. Type Ctrl+Alt+2 to make sure people will follow.- On undefended maps : wait for your mates or follow them => this is stupid to attack alone a building at the very start of a game. If you can, tell the building you choose. Else make people follow you. Many games are won using this.When the game has really started===== when you see an apc => jump in, whatever is your character class => all class got c4 => three timed c4 destroy a building.- when you buy an apc, try to never attack alone. Don't forget to type ctrl+2 to invite people.- As nod, when you see people buying a lot of flame tanks on defended maps => buy an apc+tech => Follows the flame tank rush and then when they re attacking the AGT, infiltrate the GDI base and attack the building of your choice => always very effective and fun...- for beaconing : tell your team your target ! "i nuke barracks". It's always sad to waste a beacon because someone else place his beacon near your own... And think about it : last time i did it on walls, we armed 3 nukes together aiming differents buildings. One was disarmed but barracks and factory were destroyed. We didn't make a plan and chat for hours. I just told "i nuke barracks"... When you tell it, you warn also your teammates snipers and if they re a bit clever they ll try to protect the beacon.Try always to have a feeling on what is going on===== All of your team is attacking ? Defend. If you don't, the game can become very bad...- All of your team is defending ? Attack. Else your team will probably lose...- To make rush (apc, flamers, and so on) you need to control the field. Else this is useless and you will probably give points to the enemy. This is why you should rush only - at the almost start of the game - when your team make the siege of the nod base - when there are a lot of way to attack enemy base - when you feel the Strength is in you - All of your team is using vehicle ? Use infantry. All of your team is using infantry ? Use vehicle. A good team is a team with a good diversity. For instance, on under as GDI, if your team make the siege of the Nod base, try to place a ion near the central or even just make a gunner rush...- When the enemy team lose her factory /airstrip they will protect their base with expensive infantry units. Unless there are already snipers in ur team, take one and kill these so expensive units When you are a sniper try to protect beacon too...- you have nothing to do and almost no credit ? Take an engy and help your team.- When the enemy make the siege of your base : kill the repairers !!! A lot of ways to do this... Use also 0 cost units to c4 vehicle, especially slower ones like mammoth... You can find players playing almost like this on this server (not always, yes, but sometimes) :gamesdomain.co.uk C&C:R 2 (213.221.165.5:4858)Some players and clan nickname :- fulgore xvii- semtexc4- Shoteye- F16- x0x- ZaE- the tdf clan- the HTP clanThat's the only names i remember but there is a lot of good players on this server. Don't expect to see an elite gamer in action, but just some good games (sometimes)...

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