
Subject: Same old tactics....

Posted by [Anonymous](#) on Wed, 24 Apr 2002 11:07:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

C&C_City_FlyingAPC Rush or Transport to the PP, ALWAYS.C&C_Walls_FlyingSame as above, but with same old Stealth nukes.C&C_VolcanoHumvee and Buggy rush (almost always)C&C_FieldNod plants beacon on GDI barracks just when they go out of the tunnel C&C_IslandsCan you say "Stealth Nuke"C&C_UnderFlame rush, Flame rushC&C_HourglassFLame rush, or GDI just sits there defendingC&C_MesaMRLS shooting at Nod Power Plant, and Nod buggys going to PP.This game is getting sooo borin
