
Subject: Multiplayer practice mode

Posted by [Anonymous](#) on Thu, 25 Apr 2002 00:12:00 GMT

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MapName00=C&C_Under.mixMapName01=C&C_Walls_Flying.mixMapName02=C&C_City_Flyin
g.mixMapName03=C&C_Canyon.mixMapName04=C&C_Mesa.mixMapName05=C&C_Complex.
mixMapName06=C&C_Field.mixMapName07=C&C_Hourglass.mixMapName08=C&C_Islands.mi
xMapName09=C&C_Volcano.mixMapName10=C&C_Walls.mixEnter that in your
svrcfg_skirmish.ini file. That should do the trick.
