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Subject: GDI strategies on Field Map

Posted by [Anonymous](#) on Fri, 26 Apr 2002 09:26:00 GMT

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MLRS work wonders due to the size of the map. Have a sniper in the bunker nears your base, and sit outside the nod base hitting their hand with MLRS, being repaired. If they try to sneak through the tunnels your sniper will get them before they hurt your hotwires. Field is always hard to attack on because a team member must \*always\* be defending the back of base against nukes.

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