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Subject: Undisarmable timed c4's!

Posted by [Anonymous](#) on Fri, 26 Apr 2002 10:19:00 GMT

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I do agree with most of this except a few - 1. i have seen the nuke beacons by the control panel in the weapons shop and there is nothing wrong with putting them there - its perfectly disarmable and anyone in the place where the vehicles come out can see it clear as day (its just the fact no one really goes in there )2. setting them on top of the infantry barracks in the field map (i think) - places where you can get that arent a glitch (ie - someone standing halfway into your computer screen would be a glitch (thus you cant stand on the wall terminals)) should be fine to set them in

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