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Subject: Any one else disapointed by...

Posted by [Anonymous](#) on Sat, 27 Apr 2002 04:17:00 GMT

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Hey MR, No, I'm not disappointed. I think that the game has a great deal of diversity. Complete diversity doesn't make sense in war. In real wars of history, the enemy backward engineers the enemy's equipment. I don't see why it would be so different here. I guess what I'm saying is that while I like the diversity of the units, I'm a little surprised that GDI didn't find a way combat the flame-tank with some kind of armor-piercing explosive gun. It would seem to me that they would have keyed into how terribly powerful the flame tank was and built a way to stop it. I'd pay 1500 for an infantry unit or 2000 for a tank that could rupture the fuel armor for the flame-tank guns. Don't get me wrong, I love using the thing, but it is too powerful. Maybe that's why they decided on the same weaponry for snipers, because some previous weapon on one side was just too much.

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