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Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 01:56:00 GMT

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ok this is what managed me to win this game u need 2 stealth soldiers, a nuke and gtsok u run towards the gdi base without being seen (ofcourse) lets say there are 4 mediums defending the base because of a destroyed AGT by flame rushes one stealth has to stand against the sidewalls and bend over (crouch) then the other one must jump atop of the other stealth's back and jump over the wall, then he is behind the barracks and the rest is up to u (keep in mind that the one with the nuke has to jump over the walls and not the other one) it helped me very much if u have other tactics about my favourite map just say it

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