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Subject: Whats you favorite?

Posted by [Anonymous](#) on Mon, 29 Apr 2002 01:06:00 GMT

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quote:Originally posted by BadBender:WW needs to add more weapons and armor such as grenades, scoped handguns, armor power ups, pill boxes, water craft like battle ships, subs, hover craft. This game is about the war between GDI and Nod, it's a world wide war, so make it look like one! I want three levels of tank, I want the ability to rebuild a structure after it's been destroyed, I want larger maps, more expansive worlds to explore. Anyone agree we need more? If they did that then it wouldn't be Command and Conquer anymore. Renegade is based on the original RTS, not real life. You don't get battleships, subs and working hovercraft in the RTS, they wouldn't work on Renegade. If you want a REALISTIC war game then buy operation flashpoint. Photo realistic landscapes, authentically modeled weaponry and vehicles. It whips the ass of Renegade for amazingness. You have to work as a team or you will lose. And there's nothing better than assaulting the enemy base with 4 M1 Abrahms and watching them run like flies.

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