
Subject: The Medium Tank is God

Posted by [Anonymous](#) on Wed, 01 May 2002 13:28:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I constantly find myself in a Mammoth, crawling over the city highway going "What the h3ll did I buy this slow piece of garbage for?" Mammy's have their place (pounding away outside of Nod's base on field or big ol' base defense on hourglass) but in general, I would agree that mediums are the best. However, as with all things, combinations work best. For instance, on hourglass, having one mammy in your medium tank rush, out in front absorbing oby damage, can allow you to rush with fewer mediums and still be successful. It takes 4 to five hits (assuming no turrets...always take out them turrets first I say) and by that time, your mediums will have pounded the oby to dust. Also, mrls and arty are INVALUABLE on large maps, because you can outrange anything. On field, arty's and mrls can own the field if played right and with support....It all depends on the situation.
