Subject: Field Nod Tactic (geting in tib without AGT seeing you) Posted by Anonymous on Mon, 06 May 2002 00:31:00 GMT

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quote:Originally posted by Endlessly:I heard some one say that if you go to a barrier with two people you can get in, heres what he said to do. Have one person go up to it and croutch down, the other person then must jump on his back and jump over the barrier. If this was to work then they could of used it to get a tech over the barrier and into the back door of the refinery.this is most likely what they did ihave seen it done before, although fairly hard it is possible and works great with 2 stealth hands on many other maps with no defnce or during a rush