Subject: Cheapest Move Ever Posted by Anonymous on Tue, 07 May 2002 14:05:00 GMT

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I'm not sure I understand exactly what you're talking about. If I jump out above the tiberium refinery at any significant height, I die.. although I haven't tried it intentionally. If you mean get on right on the building above where the harvester unload.. then that makes sense but it's usually hard to get anywhere near that spot with your heli still intact. Placing a beacon on the top of the weapons factory is evil, though.. even if they know where it's it, it can take an engineer too long to make it up there. Especially when lag keeps shoving you off the ramps.