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Subject: Proximity Mines

Posted by [Anonymous](#) on Thu, 09 May 2002 08:19:00 GMT

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While 30 is a decent number, I'd like 40 instead. That way you could effectively mine your buildings but still have some extras left for more unique and interesting places. You can't even place 5 at every doorway, and 5 won't prevent a group of enemies from getting inside. Yep.. I think 40 would be a nice number.

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