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Subject: CAR BOMB

Posted by [Anonymous](#) on Fri, 24 May 2002 16:01:00 GMT

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quote:Originally posted by Nukelt15:light tanks are only beaten when the driver is a n00b. Light tanks, if used properly, are the best thing to spend 600 on. If I had 1000 creds, and the choice between medium and light tanks, I'd take the light. See, light tanks get underestimated too much. Someone sees a light tank, thinks "no big deal", then proceeds to have their arse handed to them with a thank-you note. They have the range of a medium, quite near an APC's speed, plenty of punch to get the job done, and a low profile to boot (making it harder to hit them when hiding behind low walls, such as can be found on maps like under). MRLS is about the only vehicle of GDI's that can safely take on a light tank that has a good driver in it. On the other side, I almost always take stealth tanks over them, because I encounter so many people who leave turret camera off, and so many people who don't keep an eye out for the magic blur...mammoth's are fun to kill, leave it at that. Medium Tanks are almost as fast, are more powerful, more heavily armoured, with a LONGER RANGE. Mediums do the best against ANY tank. Stealths stand no chance against a good Medium driver. Lights are slaughtered by them. If I steal one and fight a Mammoth, it has no chance either. You can do the same things you do with a Light Tank in a Medium Tank, only better.

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