Subject: What happend to team-work?
Posted by Anonymous on Tue, 14 May 2002 13:29:00 GMT

It's rather hard to get your team to work together in time of perils. I was on Nod in City, and I think they had taken out our Hand (and later our Ob), so I called a stealth rush. We had about 4 stealths on the way, when unfortunately, ALL of them started firing at an enemy APC running by. 1 or 2 firing is enough, but all of us firing sorta gives away the suprise.Few minutes later, me and one of my friends were at the barracks already. To my dismay, 2 of the stealths were AWOL on the other side of the map, so we decided to attack and failed.We all bought stealths again, and this time we attacked the Weap Factory. We actually got there in one piece and destroyed the factory, but everyone ignored my call for retreat and every single one of our tanks got fragged (and they had a clear escape route, and didn't take it)But we finally pulled through when we brought 2 stealths and 2 artilleries and took out the Power plant and later the entire base (at the same time, our Ob went down). But it takes an annoying ammount of effort to keep your team together