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Subject: This is how pts are weighted during games  
Posted by [Anonymous](#) on Thu, 16 May 2002 08:16:00 GMT  
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quote:Originally posted by Founder of YASA:Kill a building will give 750 Points if there is no repair. The points includes bonus points of about 300. THat means the closest you can get without destory a build and get max point is around 450 points. Destory enemy gives your team 5000 points that does not belong to any one.Exactly right, I left that out thanks!

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