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Subject: Gunner strategy

Posted by [Anonymous](#) on Mon, 20 May 2002 11:41:00 GMT

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You can rush from the start, get 3 guys with grenadiers and 2 minigunners to cover 'em and blow the thing away. Only thing is that if they're organised at all they'll have people guarding that tunnel, but for pubs, or if you can beat them, it's great.

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