Subject: in stead of putin tech in a apc 4 nod... Posted by Anonymous on Mon, 20 May 2002 10:53:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by Aramachus:But techs blow it even faster since they get more C4.. 2 techs with 2 timed c4 each is already enough to disarm it. Plus they both get remotes as well. It's faster than shooting it with a chem gun.No, but see often, even though techs are dangerous, you'll lose them much faster, since they can't defend themselves. Also, there's the fact that when the engies start pouring in, the tech can't boink fast enough. This will mean that the timed c4 will get disarmed. However, even one flamethrower infantry can cause all hell to break loose in the building and the engies will get boinked before having time to disarm the c4s.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums