
Subject: Teamplay again (for n00bs and experts)

Posted by [Anonymous](#) on Wed, 22 May 2002 03:23:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Your idea is good, but nearly everything is said before. But for once and again I want something to

Especially when you come back to check your mines at the entrance of the PP to see that they all have disappeared. The amount of times an engi/hotwire rush was successful because there were no mines at the right places is unbelievable! Please communicate with your team who is placing the mines! And do not put mines outside buildings! WOLname Dutchduc (my rank is hopeless but I love the game, when it is played as it should be played) [May 22, 2002: Message edited by: Dutch]
