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Subject: Mine placement!

Posted by [Anonymous](#) on Fri, 24 May 2002 00:52:00 GMT

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do not place mines on roads, as tanks can roll over them and not care. Then the apc just continues on, and blows up the un-mined PP. Yup, great. Actually, another good place for mines is on the back of the PP's console(the barrier in front of the MCT). Rarely do I see anyone look there for mines, and it's just close enough to trigger them.

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