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Subject: Mine placement!

Posted by [Anonymous](#) on Thu, 23 May 2002 19:16:00 GMT

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If you place your mines right in front of the door, it will not matter, they have to go through them. Mines placed on the walls do not cover the middle of the doorway and that let's people run straight through the door, taking less damage than if they had run through all 3 on the floor. Mines on the walls only kill people who hug the walls, and if theres no mines on the floor you don't need to hug the walls. It's that simple. I used to try to put em at head hieght, but it stops less people in the end. Do try to spread 'em out on the floor in confined buildings, like the Airstrip, AGT or Obelisk, as 6 spread out might kill 2 people, while 6 at the door will stop one person. It doesn't matter if they drop their C-4 if they are the new paint job on the wall before they can set it off

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