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Subject: Mining Harvester

Posted by [Anonymous](#) on Thu, 23 May 2002 02:56:00 GMT

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quote:Originally posted by eae:Someone said that it would do one tenth of the normal damage. Assuming this as true, it would take 50 remote or 25 timed c4s to blow up a building, I think. It would be better if you could plant beacons on the harvester.well you cant have 50 remote ones lol then youre far above the limit , in other words its impossible to destroy a building that way

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