
Subject: A beautiful Idea

Posted by [Anonymous](#) on Mon, 27 May 2002 01:24:00 GMT

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quote:Originally posted by Kirovy1234:Yup, thats right.I just thought of it so it might not be so great. K.On C&C_City, a good rush for Nod is as follows.3 flames come in from highway, and distracting the AGT, while 4 stealth tanks all with Stealth BH and beacons come through the other side. 2 biuldings are picked, and 2 tanks go to each. Then 1 person layes a beacon while the other proctects him then they switch.Have rest of team keep the rest of the map under control.Since it is expensive to do, make sure you've done a couple flame rushes to get some cash.I just thought this up cause im bored. Tell me if its good.[May 26, 2002: Message edited by: Kirovy1234]This always works to... Two flames heading for the pp.... and two stealth to the wepfac. First flame the pp... they hear pp under attack.. Then shoot the WepFac with the stealth they won't here a message wepfac under attack. Maybe the pp doesn't get destroyed but you will get the wepfac in this way.....
