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Subject: GDI Obelisk avoidance on field

Posted by [Anonymous](#) on Mon, 27 May 2002 21:51:00 GMT

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On the Field map as GDI I often attack with grenadiers, just run out of the tunnel and hit the obby 2-3 times before it zaps me. Doesnt do much damage but drives Nod nuts to keep hearing it under attack. Anyhow I recently discovered something odd: If you strafe DIAGONALLY after running out of the tunnel, the Obelisk will not fire at you! Six times in 2 different games I ran out of the tunnel, firing grenades at the obelisk and strafing diagonally (holding both forward and strafe left keys). I was able to hit the obelisk 4 times and then I was close enough to it (between it and the HoN) that it couldnt hit me, so I ran inside and planted timed c4. Since my previous attacks always resulted in it zapping me, no engineers even bothered to come check it out. My timed wasnt enough to destroy it, but I did cap 2 guys that spawned in there. In the second game I would then run out of the obby and either steal a vehicle, or attack the airstrip

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