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Subject: How many vechicals are allowed?

Posted by [Anonymous](#) on Thu, 06 Jun 2002 17:33:00 GMT

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Neutral vehicles cost against the making team...IE if Nod has stolen eight vehicles and is driving all eight...it will cost against Nods count...if Nod steals 8 GDI vehicles and parks em in the back of their base and abandons them - making them neutral, it counts as 8 GDI vehicles and Nod can still make their quota of 8...sweet tactic...too many quickly jump in and suicide the vehicle thinking it is free and not long range that it could really screw the other team =)

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