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Subject: How many vechicals are allowed?

Posted by [Anonymous](#) on Sat, 08 Jun 2002 13:13:00 GMT

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True...I think only Nod has the great advantage at the theft ring...with so many noobs jumping out in the middle of some maps and with black hands it's toooo easy...you can do it with gdi, but it's harder to sneak up...at least if the Nod is smart, he's in 3rd person view when he jumps out to repair so he can see around...And yeah...an apc rush would truley suck, even more if ya stole 3 or 4 mamoths and they were fully fueled in the back of your base...store em half shot up and around the airfield and only park if ya have Ob guarding em...

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