

---

Subject: Protocol for repairing vehicles in-field.

Posted by [Anonymous](#) on Mon, 10 Jun 2002 01:57:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by CanadianMonk3y:Lets see... DO NOT repair your tank under the agt/ob, rather do it a bit further into your base, away from all structures.In my opinion, repairing in the field is ok provided you get some skills in doing it. Rule #1. Place a bunch of remote mines (6-10) on your tank before you even leave the base.Rule #2. Retreat from the front lines when you reach 1/2 health. Rule #3. Repair only in hard to reach places, or uncommon places.Rule #4. You have to really suck to get sniped while repairing... You have to absurdly suck to even let snipers out into the field in the first place.What you say is not all true! You are the reason noobs loose their tanks because they belive you1) You remove 6 mines from base defense leaving only 24. If everyone in a mammoth does this your base is exposed to engie attacks. And if im a SBH i dont care to loose 50 Health points if i gain a mammoth. and if all 6 mines are on the same spot i enter from another side. So this tactic is crap.2.) Agree with that. If you wanna save your tank retreat in time.3.) Wherever you can go with your tank i can follow with my Stealth BH. I love following tanks waiting till the engie jumps out and steal them.4.) I have no problems to snipe moving targets and everyone who plays with me knows that. So dont be so sure to escape the sniper bullets.

---