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Subject: A question: Whats the best way to become MVP?

Posted by [Anonymous](#) on Mon, 10 Jun 2002 20:51:00 GMT

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As unfortunate as it sounds, the most common way to become MVP is to find a nice safe spot and sit there and blast at a building the whole game. Like those idiots who think they are good by blasting at the Hand from the GDI base in islands. Message: THAT DOES NOT PROVE SKILL! On the other hand, I always get MVP by spearheading assaults and participating in every APC rush, etc. There's so many ways to become MVP. Sniping is good, but it requires MUCH skill (I suck at it, I couldn't hit a mammoth tank that was right in front of me with my scope zoomed all the way in) Remember, you get 100 points for each elite class kill you get. And in the end that racks up A LOT of points. Covert assaults are also good for points. Going in alonew as hotwire can result in lots of points to you and 1 less building to them. Remember, killing a building gives you 750 points. Killing it with a beacon gives you a small bonus, I think 100 more points. Correct me on that. Like I said before, there are so many ways to be MVP. But you have to be good at doing them. There's lots of things I'm ure you can discover, even if it is exploiting a bug. Then again there are so many bugs in Renegade everything you do seems to be exploitation

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