
Subject: A serious(and useful) bug!

Posted by [Anonymous](#) on Mon, 10 Jun 2002 10:18:00 GMT

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I've already posted about this (I think I was the first) a long time ago. It doesn't seem to work all that great in some experiences. Also, if you noticed, once invisible the beacon can't be disarmed, so don't use this cause if it works on the net (I don't think it does), it's horribly ***.
